



Institution Name & adress	erg – école de recherche graphique école supérieure des arts
Erasmus code, EUC & PIC	B BRUXEL 91 227696-LA-1-2014-1BE-E4AKA1-ECHE-1 Pic : 948271322
Coordinator	Sammy Del Gallo Sammy.del.gallo@erg.be + 32 2 538 98 29 Director : Laurence Rassel direction@erg.be
Deadline	May 1st for Autumn semester (Sept-Feb) or Full academic year. <u>No incoming mobilities are allowed for the Spring semester.</u>
Academic calendar	Semester 1 : September 14th - January 31th Semester 2 : February 1st - June 30th
Language requirement	Basic knowledge of French language is strongly recommended as lectures are usually held in French. At least, we expect a profound knowledge of English from the students. It is strongly recommended to attend a French course before and during the exchange in Brussels.
Language of instruction	French
Grading	A Excellent (19-20/20) B Very Good (17-18/20) C Good between (15-16/20) D Satisfactory (12-14/20) E Sufficient (10-11/20) F Fail (under 10/20)
Accommodation	Marie Alui secretariatfiancestluc@gmail.com
Courses framework	<p>BA Art Clusters & Multidisciplinary Workshop Art, Narration, Media The clusters - "pôles" - are meeting points and places of convergence between several orientations. Their role is to confront and blend knowledge and practices. Each cluster possesses its specific, multidisciplinary workshop.</p> <p>Orientations Students choose one orientation among the 13 proposed, each of which is linked to a cluster. To allow students to choose with the full knowledge of the facts, all workshops are open during the first week of the academic year, and teachers are invited to describe the content and objectives of their courses. http://www.erg.be/erg/spip.php?article1088&lang=en</p>
	<p>Masters 2nd cycle Masters in 120 credits</p> <p>Specialized Masters Art Practice - Critical Tools Narrations and Experimentation Graphic Politics and Experimentation Videography, Typography, Sculpture, Photography, Painting, Installation / Performance, Illustration, Drawing, Graphic Design, Visual & Graphic Communication, Animation Cinema, Comics, Digital Arts</p>